Crafting Fear Beyond Gore

Subtle Horror Techniques with J.B. Kish

My name is J.B. Kish

- Horror Author
 - Novels & Short fiction
- Co-Chair Oregon HWA
- Book Coach with WritingMilestones.com



Let's talk about gore.

New Tools

• Psychological Manipulation:

 Creating unreliable narration, sowing doubt, and unsettling the reader's perception.

Uncanny Imagery:

 Making the familiar strange to create discomfort and unease.

Suggestive Storytelling:

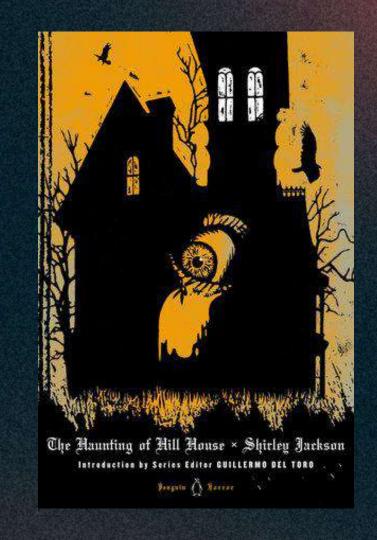
 Hinting rather than explaining to let readers' imaginations fill in the terrifying gaps.



Psychological manipulation

Keeps readers on edge, creating a sense of suspense and unease as they, along with the characters, navigate a world where reality, emotions, or even memories may not be reliable.

- 1. Unreliable Narrators
- 2. Blurring Reality and Fantasy
- 3. Sowing Doubt and Ambiguity



Uncanny imagery

Familiar things are presented in ways that make them seem eerie, unsettling, or "not quite right." The term "uncanny" means something that's both recognizable and strange at the same time, often creating a feeling of discomfort or even fear.

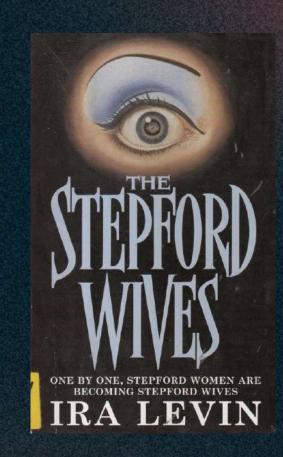
- 1. Objects with Subtle, Inhuman Traits
- 2. Reflections and Doppelgängers
- Settings that Resemble Home, but Aren't Quite Right



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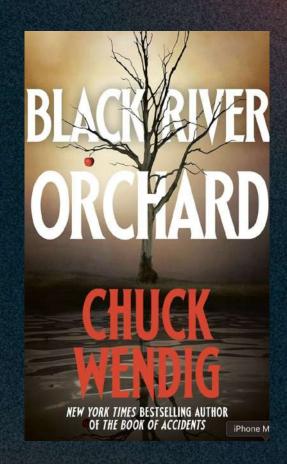


Suggestive storytelling

Hinting at, implying, or subtly suggesting things rather than stating them outright. It relies on implication and subtext rather than explicit detail, encouraging readers to use their imagination to fill in the gaps

Popular techniques:

- 1. Ambiguous details
- 2. Implied backstories
- 3. Unseen threats



Let's Talk Atmosphere & Pacing

Atmosphere

- Sensory Details: Sensory descriptions (sights, sounds, smells) make scenes feel real and intensify dread by hinting at hidden dangers.
- Quiet, Isolated Settings: Isolated, silent spaces amplify suspense by making any sound feel threatening and emphasizing a lack of safety.

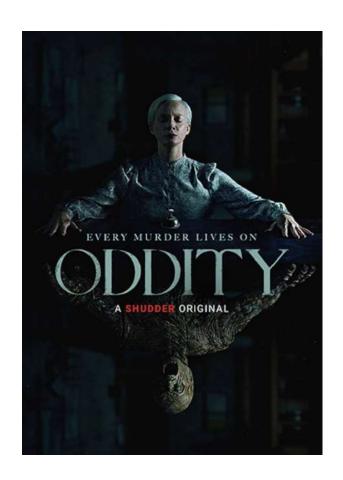
 Specific Word Choices: Carefully chosen words like "creak" or "shadow" create a dark tone, making even ordinary scenes feel ominous and alive with hidden menace.

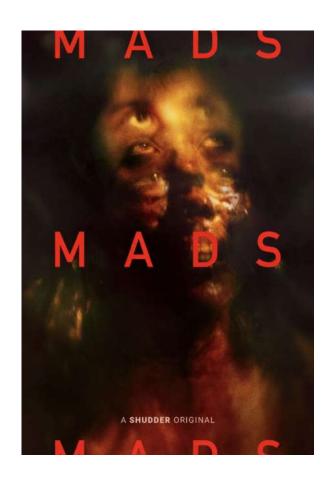
Pacing

 Slow Build-Ups: Slow build-ups stretch out scenes or moments, gradually increasing suspense and dread to make readers feel the weight of each reveal. Sudden Shifts or Climaxes: Sudden shifts disrupt a steady pace with abrupt events, intensifying horror by releasing built-up tension in unexpected ways.

"One could, if necessary, hide between the studs in your wall. Shoulders, narrower than the gap. Back against the plywood of the exterior panel; chest, when fully inflated with breath, pressing against the lath and plaster. Room enough to disappear."

> Home by Erik Grove Nightmare Magazine Feb 2023





WHAT ABOUT THE GORE??

When Gore hits hardest:

- Climax of Psychological Horror
- Externalizing Inner States
- Contrasting the Ordinary and Horrific
- Emphasizing Real Stakes
- Highlighting Mortality Themes
- Building Anticipation



Any Question So Far?

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- Uncanny Imagery
- Suggestive Storytellina

Creating Atmosphere & Pacing

- Sensory Details & Quiet Settings Balancing Slow Builds & Sudden Shifts



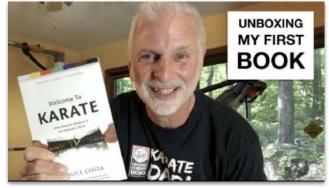
I help people do this













I'm offering a free clarity call for today's attendees.

Email me with the subject line: **PWA Referral**

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